

Basis for Numerical Analysis and Mathematical Modeling

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Mathematical Modeling and Numerical Analysis

Mathematical model → uses mathematical language to describe a system

Application fields:

- Natural sciences and engineering disciplines
 - Physics, biology, earth science, meteorology, electrical engineering, chemical engineering, mechanical engineering, ...
- Social sciences
 - Economics, psychology, sociology, political science, ...

Mathematical Modeling and Numerical Analysis

- Eykhoff's definition of Mathematical model (1974) →
'A representation of the essential aspects of an existing system (or a system to be constructed) which presents knowledge of that system in usable form'.
- Mathematical models can take many forms: (including but not limited to)
 - dynamical systems,
 - statistical models,
 - differential equations,
 - game theoretic models.

These models and other types can overlap
a given model can involve a variety of abstract structures

Reading Suggestion

- Read the following article
- Does it give you an idea about what mathematical modeling is

<http://pages.cpsc.ucalgary.ca/~gaines/reports/PSYCH/IJISG91/index.html>

Modeling Practical Reasoning

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Mathematical Modeling and Numerical Analysis

Basic groups of variables:

1. decision variables,
2. input variables,
3. state variables,
4. exogenous variables (fundamental in path analysis and structural equation modeling; in causal modeling these are the variables with no causal links (arrows) leading to them from other variables in the model)
5. random variables,
6. output variables

Random Variable

- is a variable that takes different real values as a result of the outcomes of a random event or experiment
- is a real valued function defined over the elements of a sample space

There can be more than one random variable associated with an experiment.

Ex: if a coin is tossed ten times, one random variable associated with this experiment could be the number times the head shows up, a second random variable could be the number times the tail shows up and a third random variable could be the difference between number of times the head shows up and the number of times the tail shows up.

Mathematical Modeling and Numerical Analysis

- Mathematical modelling problems are often classified into black box or white box models, according to how much a priori information is available of the system
- **Black-box** model is a system of which there is no a priori information available
- **White-box** (glass box or clear box) model is a system where all necessary information is available
- Practically all systems are somewhere between the black-box and white-box models, so this concept only works as an intuitive guide for approach
- It is preferable to use as much a priori information as possible to make the model more accurate

Computer Simulation

- Useful part of mathematical modelling of many natural systems in
 - physics, chemistry and biology,
 - human systems in economics, psychology, and social science
 - the process of engineering new technology
- Used to gain insight into the operation of these systems
- Mathematical model
 - Attempts to find analytical solutions to problems
 - Is a set of equations that has physical meaning
 - Uses a set of parameters and initial conditions
 - Enables the prediction of the behavior of the system
- Computer simulations build on, and are a useful adjunct to purely mathematical models in science, technology and entertainment.

Mathematical Modeling and Numerical Analysis

Diagnosis of a physical problem:

- Define the physical problem
- Formulate it mathematically
- Solve the mathematical formulae
 - Analytical methods (Exact solution)
 - Numerical methods (Approximate solution)
- Interpret the results

Error in Numerical Analysis

An approximation error can occur because:

- Measurement of data is not precise (due to the instruments), or
- Approximations are used instead of the real data (e.g., 3.14 instead of π)

Absolute error is:

$$\epsilon = |b - a|$$

If $a \neq 0$, the relative error is:

$$\eta = \frac{|b - a|}{|a|},$$

Percent error is:

$$\delta = \frac{|b - a|}{|a|} \times 100\%.$$

Approximation Errors

- Round-off errors: Due to use of numbers with limited significant figures to represent exact numbers.

ex: e , π , $\sqrt{7}$ (no fixed number of significant figures)

ex: Computer base-2 representation cannot precisely represent certain exact base-10 numbers.

- Truncation errors: Due to use of approximations to represent exact mathematical procedures

Round-off Errors

Double-precision
uses 16 digits

```
>> format long e
>> pi
ans =
    3.141592653589793e+000
>> sqrt(7)
ans =
    2.645751311064591e+000
```

Floating-point Representation: Used for fractional quantities in computers. Mantissa holds only a finite number of significant figures

$m \cdot b^x \rightarrow m$: mantissa (significand)

b : base of number system

x : exponent

Numbers

Base 10	Base 2			
	2^3	2^2	2^1	2^0
1	0	0	0	1
2	0	0	1	0
3	0	0	1	1
4	0	1	0	0
5	0	1	0	1
6	0	1	1	0
7	0	1	1	1
8	1	0	0	0
9	1	0	0	1
10	1	0	1	0

Numbers

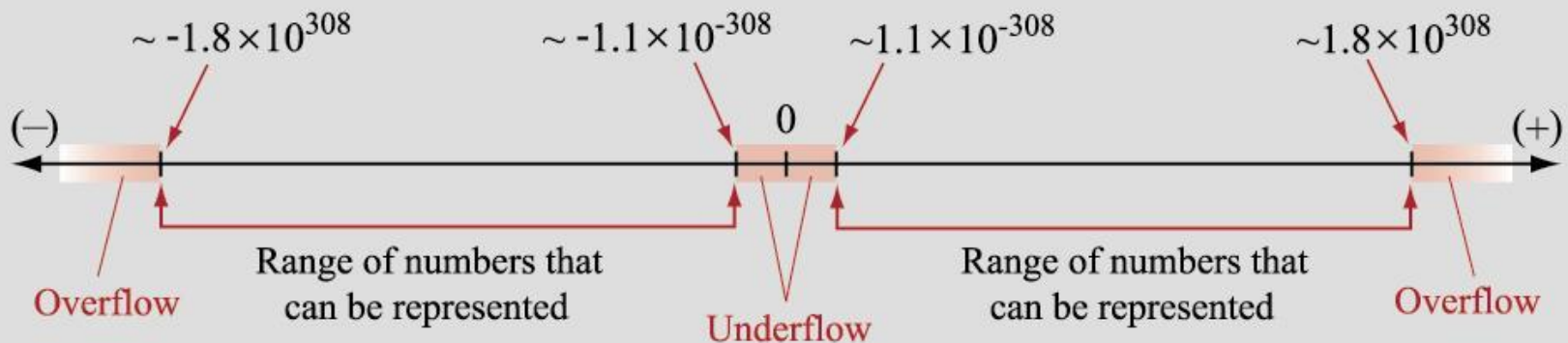
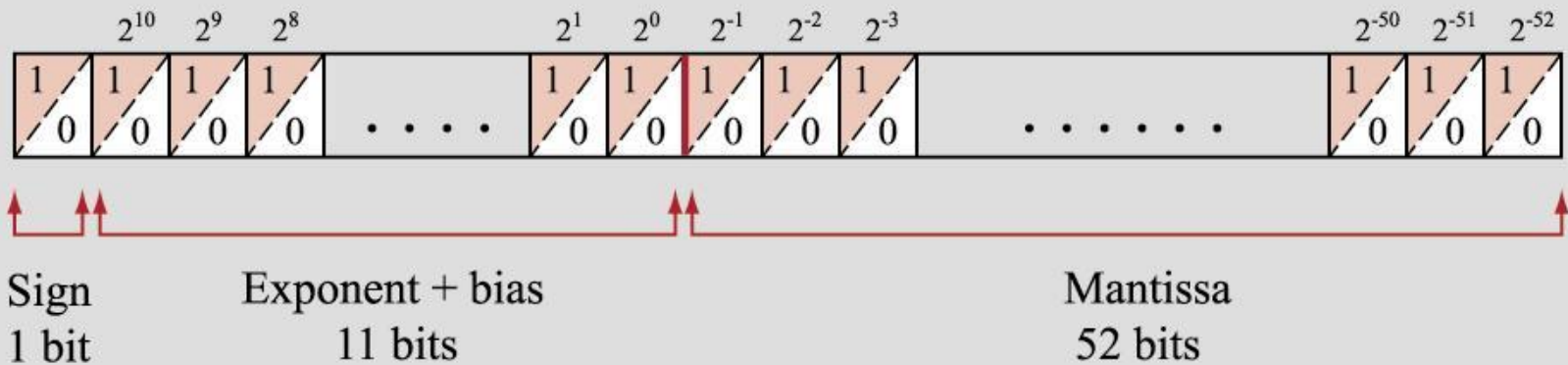
$$\begin{array}{cccccccccc} 10^4 & 10^3 & 10^2 & 10^1 & 10^0 & 10^{-1} & 10^{-2} & 10^{-3} & 10^{-4} \\ \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow \\ 6 & 0 & 7 & 2 & 4 & . & 3 & 1 & 2 & 2 & 5 \end{array}$$

$$6 \times 10^4 + 0 \times 10^3 + 7 \times 10^2 + 2 \times 10^1 + 4 \times 10^0 + 3 \times 10^{-1} + 1 \times 10^{-2} + 2 \times 10^{-3} + 5 \times 10^{-4} = 60,724.3125$$

$$\begin{array}{cccccccc} 2^4 & 2^3 & 2^2 & 2^1 & 2^0 & 2^{-1} & 2^{-2} & 2^{-3} \\ \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow \\ 1 & 0 & 0 & 1 & 1 & . & 1 & 0 & 1 \end{array}$$

$$1 \times 2^4 + 0 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0 + 1 \times 2^{-1} + 0 \times 2^{-2} + 1 \times 2^{-3}$$
$$1 \times 16 + 0 \times 8 + 0 \times 4 + 1 \times 2 + 1 \times 1 + 1 \times 0.5 + 0 \times 0.25 + 1 \times 0.125 = 19.625$$

Numbers



Truncation Errors

Truncation error

(or *discretization error*) :

- Due to use of approximations to represent exact mathematical procedures
- Due to using finite number of steps in computation
- Present even with infinite-precision arithmetic, because it is caused by truncation of the infinite Taylor series to form the algorithm

Derivative of velocity of a car

$$\frac{dv}{dt} \cong \frac{\Delta v}{\Delta t} = \frac{v(t_{i+1}) - v(t_i)}{t_{i+1} - t_i}$$

Truncation Errors and Taylor Series

Why is Taylor series important in the study of Numerical Methods?

- Provides ways to predict a function value at one point in terms of the function value and its derivatives at another point
- States that any smooth function can be approximated as a polynomial

Reference: S. C. Chapra and R. P. Canale, Numerical Methods for Engineers, 3rd Ed., WCB/McGraw-Hill, 1998, p.79

Truncation Errors and Taylor Series

- A Taylor series of a real (or complex) function $f(x)$ is infinitely differentiable in a neighborhood of a real (or complex) number a , i.e. it is the power series:

$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f^{(3)}(a)}{3!}(x-a)^3 + \dots,$$

or
$$\sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!}(x-a)^n,$$

- $f(x)$ is usually equal to its Taylor series evaluated at x for all x sufficiently close to a
- If $a = 0 \rightarrow$ Maclaurin series

Why Use Approximating Functions?

- Replace $f(x)$ (ex: transcendental functions $\ln x$, $\sin x$, $\operatorname{erf} x$, ...) with $g(x)$ (ex: a power series) which can handle arithmetic operations

Errors

- Once an error is generated, it will generally propagate through the calculation.

ex: operation + on a calculator (or a computer) is inexact. It follows that a calculation of the type $a+b+c+d+e$ is even more inexact.