

# iPhone Mobile Application Design: The Case of Hacettepe University Libraries

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### Outline



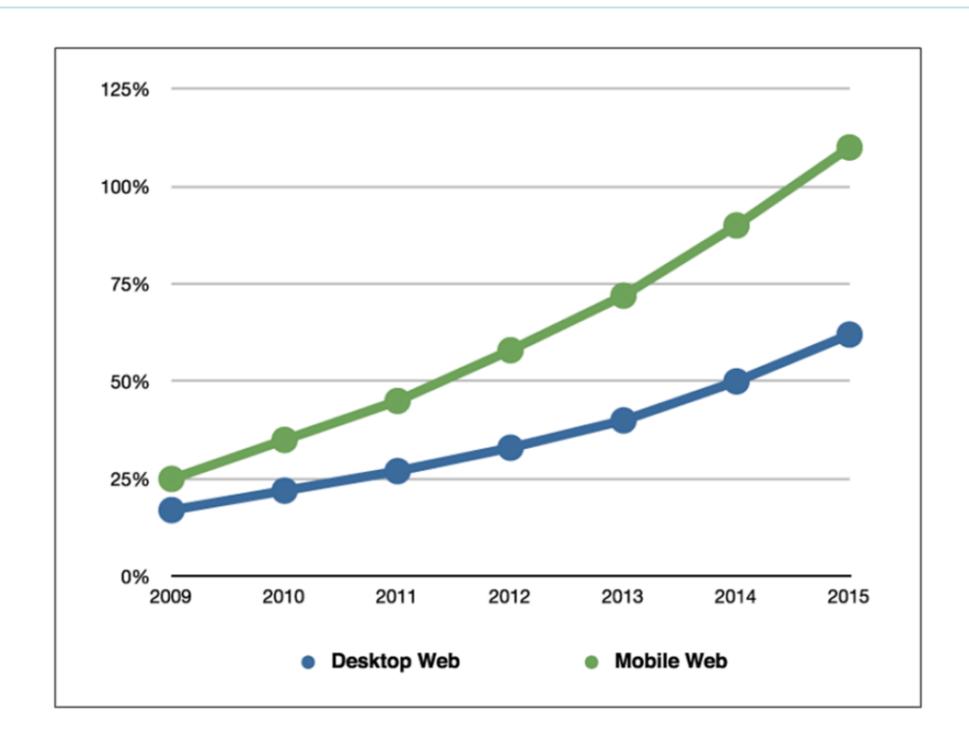
Mobile media

Mobile application designing

 Hacettepe University Libraries iPhone Application

## Growth of Mobile Web Access





http://mobiledesign.org/size\_and\_scope\_of\_the\_mobile\_market

### Mobile Phone Features

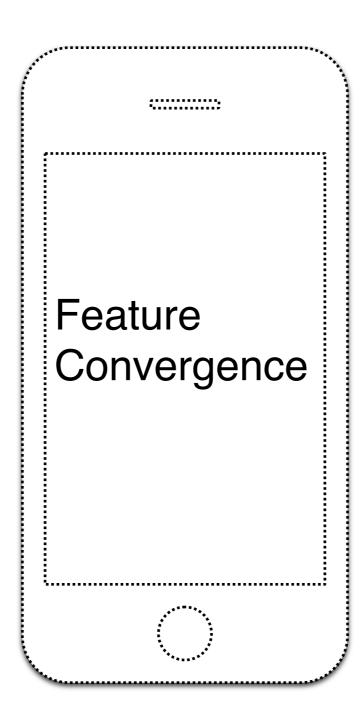


wifi

Bluetooth

Camera

Desktop Synchronization



Downloadable Content

music

e-mail

**GPS** 

Live TV

. . .

## Mobile Medium



5.3 billion mobile phones

Personal, always carried and always-on

Reach anybody through any medium

## Applications





We've spent the day on the Internet but not on the Web.

http://www.wired.com/magazine/2010/08/ff\_webrip/all/1

#### Users



 Developing technology, solving problems

Users come up more demands

"just-in-time" information

## Mobile Media and Libraries



Innovative steps toward the reorganization of their services and render these services to users in order to satisfy their information needs



The cover of Library Journal's "netconnect" magazine.

## Mobile Media and Libraries



Easily accessible, dynamic and controllable libraries

 Carry their services to the environment of the users

 Users are ready to accept the library services that they are used to

# Design Process of Applications



350,000 App

- Content
- User-Friendly Interface
- Target Group
- A Different Kind of Usage Technique



#### Content



Small screen

Rendered in a simple way which will not puzzle users

The size of the content

Accesibility

## User-Friendly Interface



 Accessing the content and using it in an effective way

Huge time investment

## Target Group



What users need

- What their priorities are
- How often and when they will use the application
- "Design Blindness" (Nielsen, 1993)

# A Different Kind of Usage Technique



Navigation

Camera

Microphone

Gravity sensor (accelerometer)

# Hacettepe University Libraries App

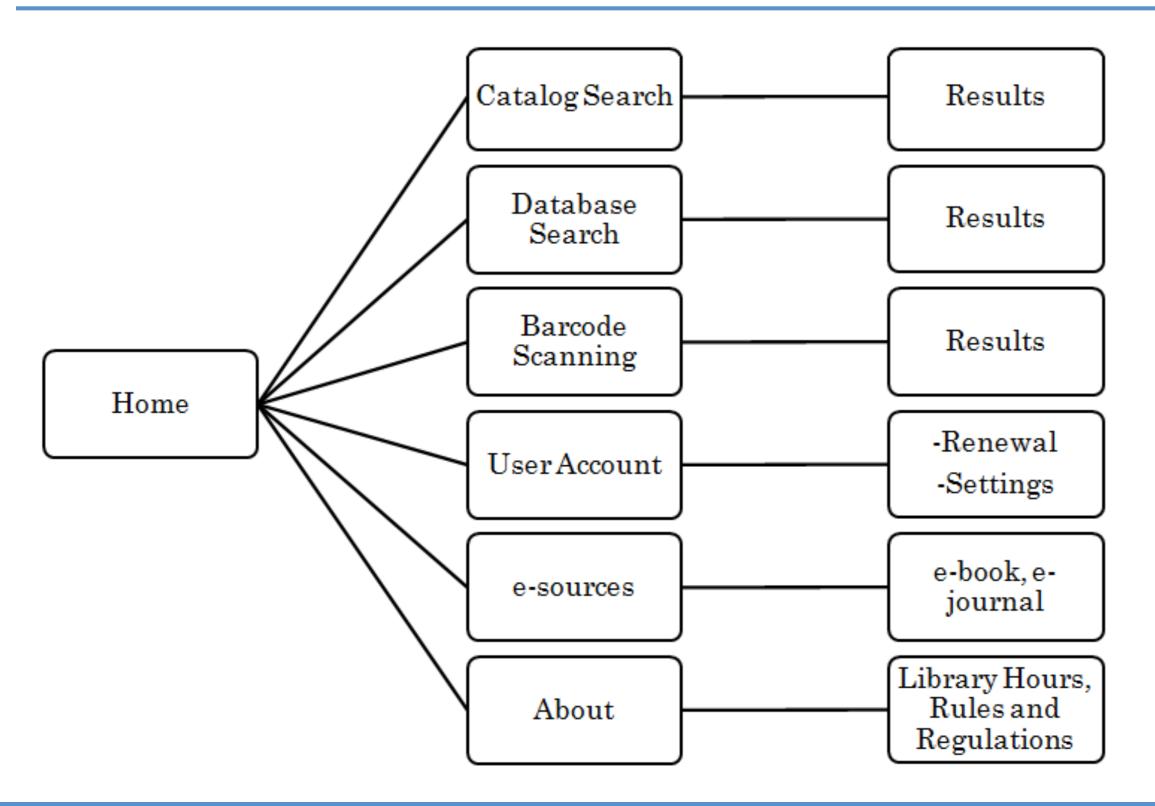


Accessing library sources

 Through this application, some services and sources of the libraries have been moved to a mobile environment

## Map of the Library Application

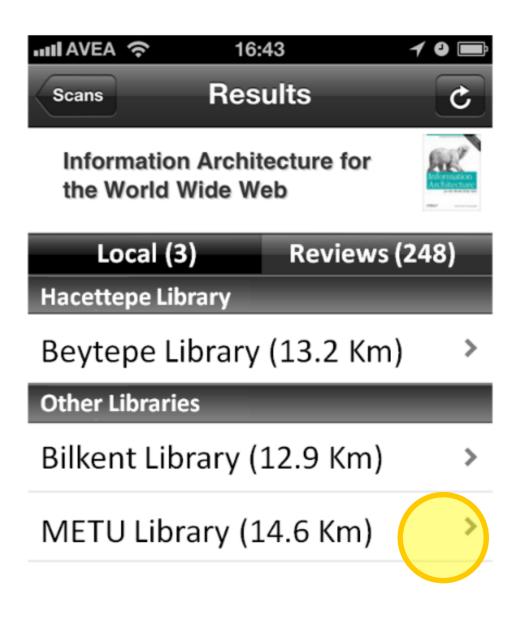




## Barcode Scanning



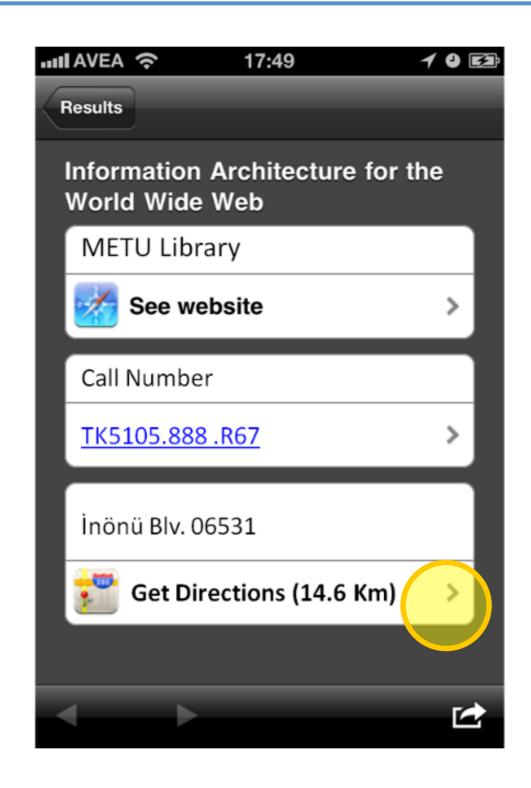


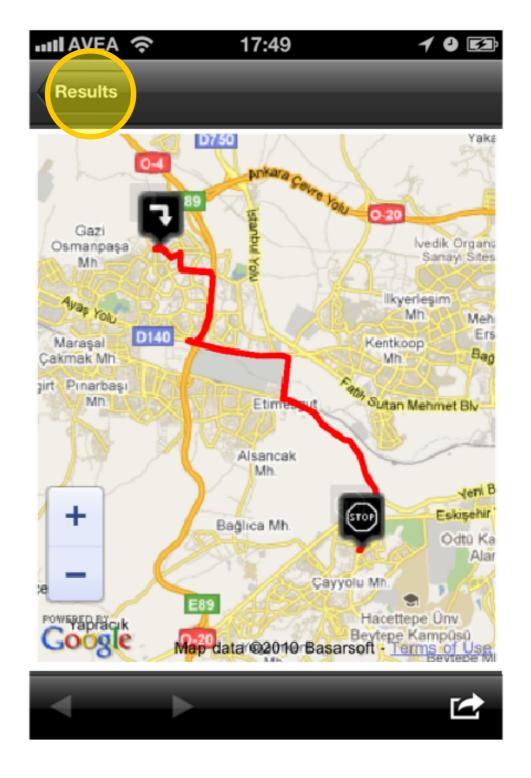


Barcode scanning technologies have been applied to system with the use of RedLaser SDK

## Local Searching, Get Directions

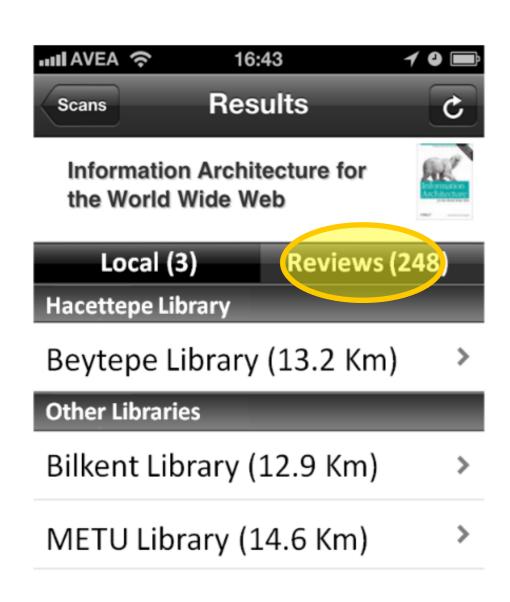


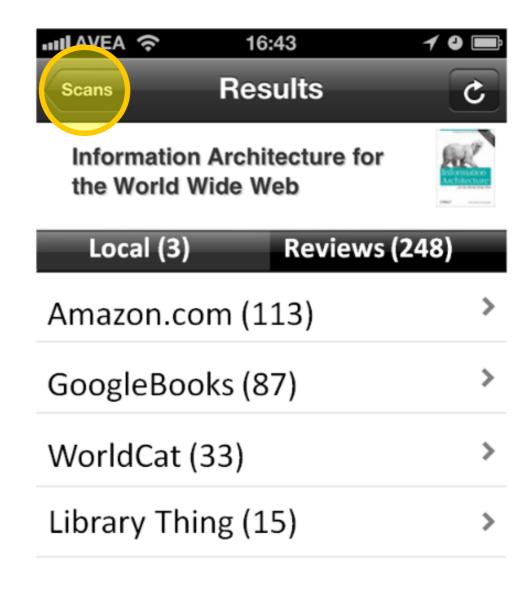




#### Reviews

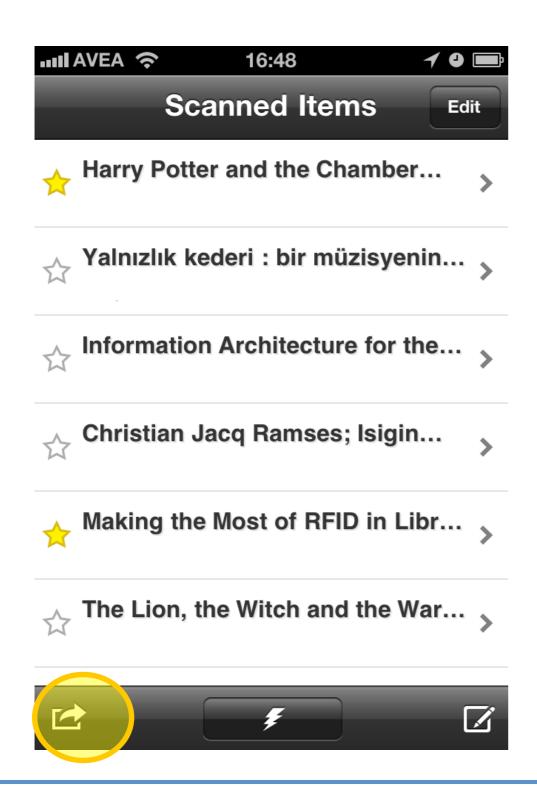


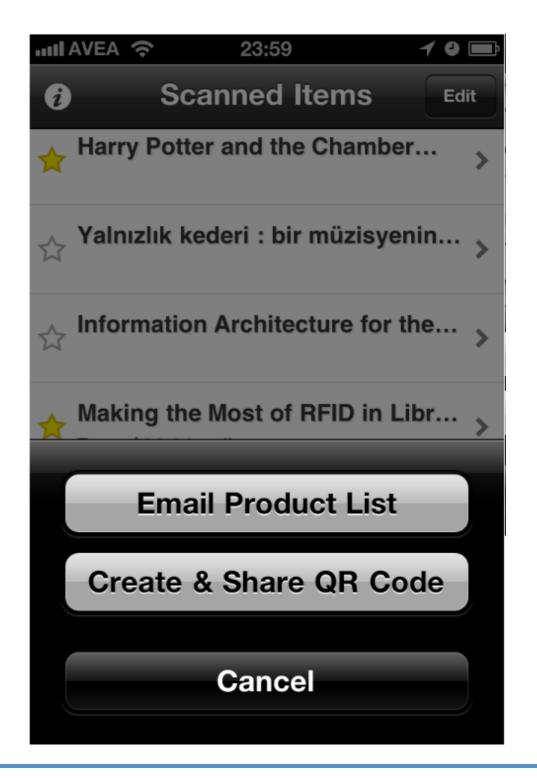




#### Scanned Items









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